Conclusions, limitations possibilities about from the crowd funding data

**Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?**

* Theater, film video and music related crowd funded are relatively saw more success,
* Funding amount it not directly related the success of the project, high funding does not mean success.
* Projects in US saw most success

**What are some limitations of this dataset?**

Information about the backer is missing, where the backers are from is missing what is the background of the backer is missing, age of the backer is also missing

**What are some other possible tables and/or graphs that we could create, and what additional value would they provide?**

Based on the country we could determine where the backer is from we can generate visualization about the location.

**Statistical analysis exercise**

**Use your data to determine whether the mean or the median better summarizes the data**.

Considering the data and as it has outliers in the data median better summarizes the data.

**Use your data to determine if there is more variability with successful or unsuccessful campaigns. Does this make sense? Why or why not?**

Looking at the data there is more variability in successful campaigns. Yes, it makes sense as the variance and the standard deviation are high in case of successful campaigns.